

CCUA Code of Conduct and Responsibilities For Umpires

February 5th, 2024

RESPONSIBILITIES OF THE UMPIRES:

ARTICLE 1: ATTIRE, PUNCTUALITY AND INITIAL INSPECTION:

- 1.1 All Umpires must dress with the appropriate color clothes as approved by the CCUA Board. Attire must be worn in an acceptable and professional manner.
- 1.2 Arrive on time at least 30 minutes before the scheduled start of the game.
- 1.3 On arrival, introduce yourself to the Captains of both sides and establish the home team.
- 1.4 Inspect the following:
 - Ground condition play ability and cleanliness – include details for any garbage/litter found prior to the game. (report).
 - Wicket condition.
 - Stumps and Creases (as per law).
 - 30-yard circle clearly marked (with painted line or plastic markers).
 - Boundary markers place appropriately and clearly visible.

ARTICLE 2: PRE-TOSS AND POST- TOSS RESPONSIBILITIES:

2.1 BEFORE THE TOSS:

- Agree that the Captains are the only individuals to approach the umpire in case of any disputes or clarifications.
- Request and obtain both match sheets with both teams listed of their nominated players.
- Both teams must have 7 players dressed, be present at the ground and listed on the match sheet to spin the toss.
- Check the match ball from both teams and ensure they are the ones approved by the Governing Body.
- Make sure that everyone is in agreement on any exceptional match conditions (objects within the boundary, reduced overs, starting time, etc.) IMPORTANT: Note this on the match sheet as agreed by both teams Captains.

2.2 AFTER THE TOSS:

- Note the team that won the toss and their decision recorded on the match sheet.
- Give the teams the specific start time and end time.
- Umpires must be on the field **5 minutes** before the noted start time.

- 2.3 Umpire must note any player absent from either side at the **Call of Play** and note the time the **Call of Play** was made.

ARTICLE 3: DURING THE GAME:

- 3.1** If any player was not present at the start of the game (batting or fielding side) ensure that this player reports to the Umpire at the instant the player is available for play (arrive at the ground). If the player is from the fielding side, the regular bowling restriction for this player applies (the player cannot bowl for the time he/she was absent). If the player is from the batting side, then the player has to wait to bat for the amount of time he/she was absent or until the 5th wicket has fallen, whichever occurs first.
- 3.2** Umpires must understand that there will be verbal exchanges between players in the course of the game. Rather than seeking to eliminate these exchanges between players, Umpires should look to lay charges when this falls below an acceptable standard.
- 3.3** Before laying down any charges for offenses, the Umpire must ensure that the player is warned and notified of the ramification of the offense. If the offense is repeated, the Umpire must use judgement to apply the appropriate Level penalties and quote this to the player(s) and both Captains.
- 3.4** If exchanges are being made in a language that the Umpire does not understand, but which is deemed to be offensive in nature, the Umpire must call in the Captains to speak to the players to stop the cross-talk between the two teams. (For example the fielding side talking to the batsman or vice versa.)
- 3.5** Ensure that matters are resolved promptly and do not go to a point of altercation. If the Umpire sees any such situation arising, the 2 Captains must be called together, to resolve it.

ARTICLE 4: BREAK TIME RESPONSIBILITIES:

- 4.1** Check scores with the scorers and cross check the runs, overs and wickets tally (Note: this is necessary).

ARTICLE 5: END OF GAME DUTIES:

- 5.1** At the end of the game, Umpires must ensure that the scores are correct and appropriately recorded on the match sheet. (in case of a result, both scorers and Umpires must agree to the result).
- 5.2** Umpire must remind the teams that the ground must be in an acceptable state before they leave.
- 5.3** Umpire must note down any exceptions/reports on any matters of importance on the match sheet and initial it. These notes must be detailed as possible. Noting it at the time when it is still fresh, gives the best account of the facts, in-case there is complaint.

ARTICLE 6: CONDUCT:

Umpires and Official of the Association shall not use abusive language nor make offensive gestures on or off the field. This also include meetings or any formal gathering of the Association. Failure to comply will result in disciplinary action being taken against the offender.

PENALTIES FOR NON-ADHERENCE

**The following are the implications for not following the responsibilities of
CCUA Umpires Code of Conduct**

DESCRIPTION		PENALTY
1.	Arriving after toss time (less than 15 minutes before the scheduled start time). A. First offense B. Second offense C. Third offense	A. First warning B. Final Warning + 1 match suspension C. Four (4) games suspension
2.	Umpire not officiating in the designated apparel. A. First Offense B. Second Offense C. Third Offense	A. First and Final Warning B. 1 Game suspension C. 2 games suspension + \$50.00 Fine
3.	Consumption of alcohol or any substance during officiating the game. A. Any Offense	A. Banned for the entire season (on Probation for the first five (5) games on return.
4.	Abusive and Insulting Language against any Board Member	A. \$100.00 Fine and 1 year Probation.